

The Pixel wIZARD

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Contents

[1.0 Introduction 2](#_Toc40278580)

[2.0 Objectives and Tasks 2](#_Toc40278581)

[2.1 Objectives 2](#_Toc40278582)

[2.2 Tasks 2](#_Toc40278583)

[3.0 Scope 2](#_Toc40278584)

[4.0 Testing Strategy 2](#_Toc40278585)

[4.1 Unit Testing 2](#_Toc40278586)

[4.2 System and Integration Testing 2](#_Toc40278587)

[4.3 Performance and Stress Testing 2](#_Toc40278588)

[4.4 User Acceptance Testing 2](#_Toc40278589)

[4.5 Batch Testing 2](#_Toc40278590)

[4.6 Automated Regression Testing 2](#_Toc40278591)

[4.7 Beta Testing 2](#_Toc40278592)

[5.0 Test Schedule 2](#_Toc40278593)

[6.0 Control Procedures 2](#_Toc40278594)

[7.0 Features to Be Tested 2](#_Toc40278595)

[8.0 Features Not to Be Tested 2](#_Toc40278596)

[9.0 Resources/Roles & Responsibilities 2](#_Toc40278597)

[10.0 Schedules 2](#_Toc40278598)

[11.0 Risks/Assumptions 2](#_Toc40278599)

[12.0 Tools 2](#_Toc40278600)

# Introduction

The game is a 2D side scrolling platformer. The player has control over specific character. The character will battle and journey through levels. The game will begin with a splash screen for the main menu with various options to choose from such as play, setting, load game, delete game and exit game. When playing the game, the character uses magic to defeat the enemies encountered. When the game is paused a popup, screen comes up allowing the user to save the game, go to settings or exit the game. The user can move forward, move backwards ,jump , crouch, attack and pause/resume.

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## 4.1 Unit Testing

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## 4.3 Performance and Stress Testing

## 4.4 User Acceptance Testing

## 4.5 Batch Testing

## 4.6 Automated Regression Testing

## 4.7 Beta Testing

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# 6.0 Control Procedures

# 7.0 Features to Be Tested

# 8.0 Features Not to Be Tested

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# 12.0 Tools